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PROJECT OVERVIEW:

For our group project we decided to make a fitness GUI application that prompts the user to login in or sign up to make an account. After they create an account, they are able to select a fitness goal and have an email sent to them based on their needs. They can also press to contact button to get a schedule of the personal trainer they selected sent to them.

Below is how we implemented **threads, client/ server, and database.** We also incorporated emails and icon images.

Graphical user interface

Description automatically generated

We implemented the **thread** and the **client/ server** connection here. Once you press click here the app connects to the server, and then it has you wait 3 seconds until the main page is presented.

Graphical user interface, table

Description automatically generated

Graphical user interface, application, Word

Description automatically generated

The **database** was implemented here because when the user clicks sign up they are directed to this page and after they input their information it is stored into the database.

Graphical user interface, text, application, email

Description automatically generated

Our program also is able to send an email based on what the user wants for their “workout desires” and also a contact information of the trainers.